

Ryan Patterson

Summary

I am a results driven Editor with a background in television as an editor. I combine creativity with my keen eye for detail. I have proven ability to craft engaging narratives and visually compelling content. Seeking new opportunities to continue creating engaging content across broadcast television, SVOD's and other forms of distribution

Notable Skills

- Craft Editing
- Sound Design
- Organisation
- Media Management
- Short and long-Form Editing
- Animation through After Effects
- Visual Effects / Compositing in Davinci Resolve / Fusion / Nuke
- Colour Correction and grading in ACES
- Understanding of video codecs
- Storytelling
- Interpersonal skills
- Perseverance
- Teamworking

Academic Highlights

BOURNEMOUTH UNIVERSITY

Bachelor's Degree in Media Production - Upper 2:1 | 2019

RAYNES PARK SIXTH FORM

A Level - Media Studies - A | August 2015

A Level - Business Studies - B | August 2015

A Level - Biology - C | August 2015

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Work

EDITOR / BBC ONE - MAMMALS

BBC STUDIOS | Feb 2024 - Feb 2024

- I edited the international trailer for BBC's Landmark Blue Chip 'Mammals' which will be shown in adverts, as well as on YouTube and other forms of social networking. This was produced by William Lawson of BBC Studios

EDITOR / BBC STUDIOS - BRISTOL LIGHT FESTIVAL

BBC STUDIOS | JAN 2024

- Editing an engaging and interactive sequence, showcasing BBC's NHU history and world-class content over the last few years
- Rotoscoping for projection to be displayed across multiple surfaces
- Colour grading, animation and graphics in After Effects and DaVinci Resolve

JUNIOR EDITOR / BBC ONE - KINGDOM

BBC STUDIOS | Oct 2022 - Present

- Editing Pre Edits and throughout production
- Creating promo content for marketing purposes
- Overseeing the post-production process / advising production on best practice

SIZZLE EDITOR / BBC DEVELOPMENT

BBC NHU DEVELOPMENT | JULY 2023 - JULY 2023

- Editing development 'sizzle' reels for BBC's NHU development team

JUNIOR EDITOR / EDIT ASSISTANT A REAL BUGS LIFE

Plimsoll Productions / Disney + / National Geographic | July 2021 - Oct 2022

- Taking control of the Post-Production workflow from the beginning of production
- Editing pre edits/sequences, to then conform, colour grade, and composite in DaVinci Resolve
- Advising production team with hardware and software technical information
- Organising and prepping offloading material for shoots
- Creating sequences for VFX turnovers
- General support for offline edit and ingesting multi-camera media

EDIT ASSISTANT / NETFLIX - ANIMAL

Plimsoll Productions / Netflix | December 2020 - August 2021

- Taking control of the Post-Production workflow from the beginning of the offline edits
- Organising and prepping offloading material for shoots
- Creating sequences for VFX turnovers
- General support for offline edit and ingesting multi-camera media

EDIT ASSISTANT / NAT GEO - SUPERNATURAL

Plimsoll Productions | August 2020 - December 2020

- Cutting selects for commissioners
- Ingesting media through relevant AMA Plug-ins and transcoding to proxy media
- Working on a variety of shows and commissioners including BBC, Netflix and National Geographic

Software Proficiency

- High Proficiency:
- Avid Media Composer, Davinci Resolve Studio, Fusion, Adobe Premiere Pro, After Effects, Media Encoder, Silverstack
- Working in MacOS, Windows and Linux
- Nuke, X-Media Encoder, Photoshop, InDesign, Audition
- Microsoft Office: Word, Powerpoint, Excel